

Oxford University Press

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^{*} For use by teachers who do not have the full-colour Story Flashcards.

Photocopy Masters A-E

Passwords Poster and Password Pictures

The Password Pictures are for use with the full-size Passwords Poster to present the new password at the start of each lesson. Before each lesson, cut out the relevant picture (as directed in the Teacher's Book notes) and then stick it (using Blu-Tack) in the space provided on the poster. Photocopy Master A contains only two Password Pictures and a reproduction of the Passwords Poster. Make one copy of the poster picture for each pupil. (Pupils can stick this in the front of their Activity Book and keep a record of the passwords by colouring in each item in their picture as it is presented.) See Spy File B in the Teacher's Book for further ideas.

Photocopy Master F

Bingo Cover Cards

These word cards are for use with the Bingo games in Units 2, 5, and 6. The cards are used to cover the pictures during the game. Make one copy of Photocopy Master F for each pupil, and give them the appropriate section for each game.

Photocopy Master G

Classroom Playing Cards

These cards are for use in Unit 2, and suggested games are given in the Unit 2 lesson notes in the Teacher's Book. Make one copy of Photocopy Master G for each pupil.

Photocopy Masters H and I

Rubbish Puppets and Rubbish Puppets Theatre Backdrop

The Rubbish Puppets and the theatre backdrop form part of the project at the end of Unit 2. The Rubbish Puppets Theatre Backdrop is for use in recreating the Rubbish cartoon on page 17 of the Course Book. The puppets themselves can be used with any of the Rubbish cartoons for further practice or for pupils to create their own dialogues or role plays. Make one copy of each page for each pupil. Pupils colour in and cut out the puppets and theatre backdrop picture. Store the finished puppets in envelopes in the classroom and they can be used at any time.

Photocopy Masters J and K

'Where's my Bear?' Story Cards

These are reproductions of the Story Flashcards that are used in Unit 4. The Story Cards are used in games and optional activities. Make one copy of each page for each pupil.

Photocopy Masters L-N

'Billy and the Monster' Story Cards

These are reproductions of the Story Flashcards that are used in Unit 7. The Story Cards are used in games and optional activities. Make one copy of each page for each pupil.

Photocopy Master O

Spy Game

This can be used at any time after Unit 7 to provide practice of all the main question forms. Make one copy of Photocopy Master O for each pupil, and one extra copy. Cut out the cards on the extra copy. Ask for eight volunteers to stand at the front of the class. Give each volunteer a card. The class ask questions to fill in the grid and identify which spy is which.

When photocopying pages for use in games, it is preferable to copy directly onto thin card. If paper is used, the image is visible on the reverse side and this makes guessing games difficult to play. Some photocopiers can copy onto thin card; if this is not possible copy onto paper and stick onto dark card.



Photocopy Master P

Code Wheels

These are for use with the Puzzle Cards on Photocopy Masters Q–S, to provide extra vocabulary practice at the end of each of Units 1–3. (For instructions see the notes on Puzzle Cards below.) Each pupil needs one copy of Photocopy Master P and a paper fastener to fasten the wheels together. Keep the Code Wheels in the classroom for future use.

Photocopy Masters Q-S

Puzzle Cards

There are three sheets of Puzzle Cards, to be used with the Code Wheels in Units 1–3. There are four cards per sheet. There are two ways to use the cards depending upon your resources:

- 1 Copy one sheet per pupil and cut out the four cards. Give Puzzle Card 1 to each pupil. Pupils use their Code Wheels to work out the Code Words and write them on the Puzzle Card. Check each pupil's answers and then give them the next Puzzle Card.
- 2 Copy one sheet for every four pupils. Cut out the four Puzzle Cards and cover them with clear plastic if possible. Give one card to each pupil. Pupils use their Code Wheels to work out the Code Words and write them in their exercise books. Check each pupil's answers and then give them another Puzzle Card.

You can make further cards yourself, or pupils can make their own. The cards can be stored in the classroom to provide an invaluable resource which can be added to or used at any time.

How to work out the codes

Read the clue on each Puzzle Card (e.g. $A=\sqrt{n}$ on Puzzle Card 1). Turn the small wheel until the \sqrt{n} symbol is alongside the letter A on the large wheel. Keep the wheels in this position. Find the letter for each symbol and write them on the Puzzle Card to work out the Code Words.

Photocopy Master T

Code Strips

These are for use with the Puzzle Cards on Photocopy Masters U–W, to provide extra vocabulary practice at the end of each of Units 5–7. Each pupil needs one copy of Photocopy Master T and glue to fasten strips A and B together. Keep the Code Strips in the classroom for future use.

Photocopy Masters U-W

Puzzle Cards

There are three sheets of Puzzle Cards, to be used with the Code Strips in Units 5–7. There are four cards per sheet. Prepare the cards as explained above for Photocopy Masters Q–S.

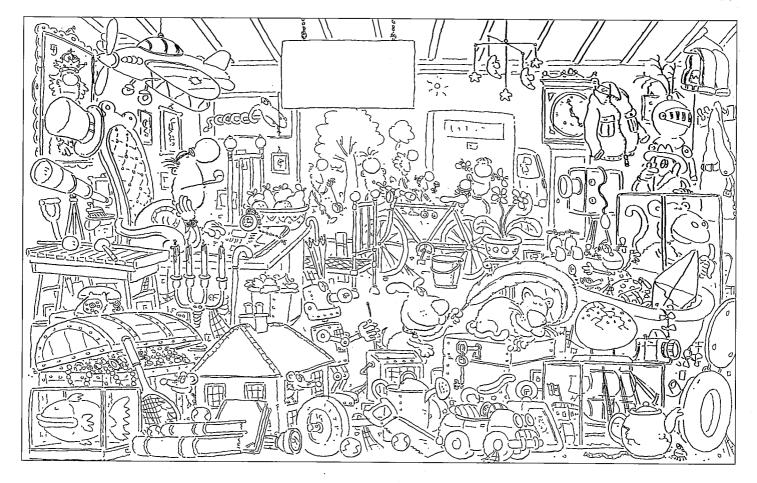
How to work out the codes

Read the clue on each Puzzle Card (e.g. A=10 on Puzzle Card 1). Place the number 10 (on strip C) under the letter A (on strip B). Keep the strips in this position. Find the letter above each number and write these letters to work out the Code Words.

Story Flashcards

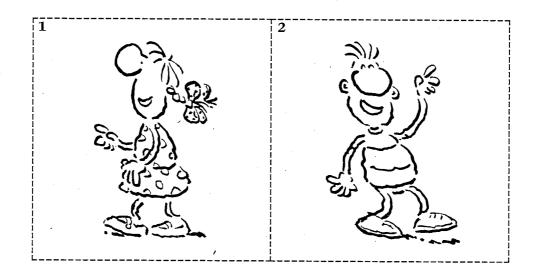
These are for the use of teachers who do not have the printed colour flashcards, and need to make their own. The flashcards should be copied, cut out, coloured in, and stuck onto card. For 'Where's my Bear?' you should follow the colours of the items on page 27 of the Course Book. For 'Billy and the Monster' you should colour the monster's body parts according to the colour coding on the flashcards. The flashcard reproductions can also be used to make full-size class books: pupils colour the sheets, staple them together, and copy the text onto the blank pages.

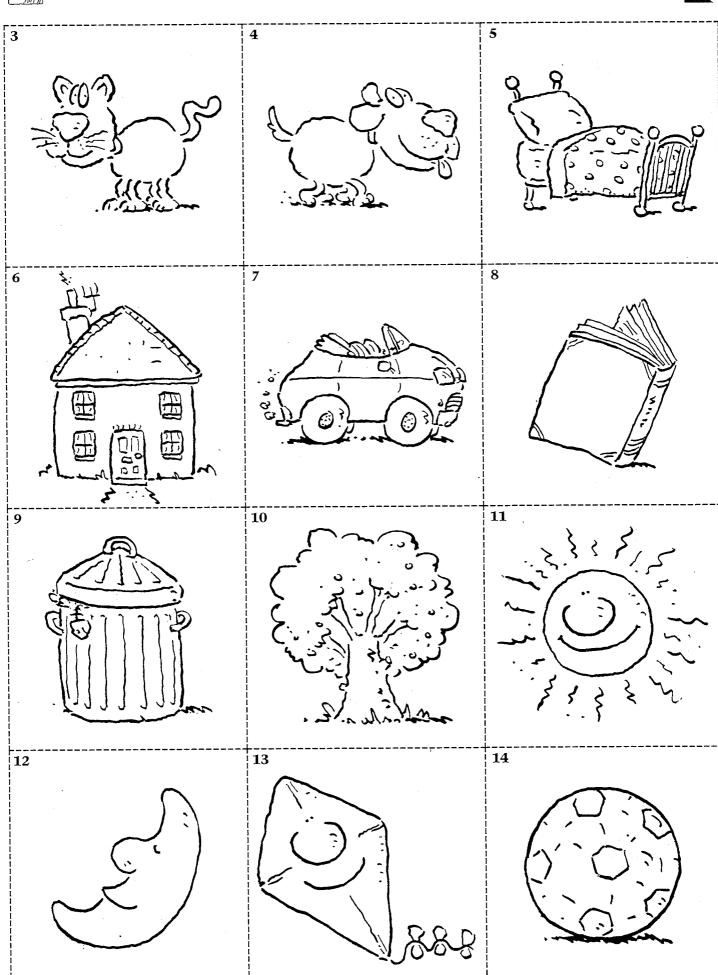
PMQ	Vheel Answers Puzzle Card 1 1 a car 2 green 3 a girl 4 two 5 purple 6 five	Puzzle Card 2 1 pink 2 one 3 a house 4 a bed 5 eight 6 red
	Puzzle Card 3 1 four 2 yellow 3 nine 4 a boy 5 six 6 a cat	Puzzle Card 4 1 blue 2 three 3 a dog 4 orange 5 white 6 seven
PMR	Puzzle Card 5 1 a book 2 a pencil 3 a tree 4 a bag 5 a kite 6 eight Puzzle Card 7	Puzzle Card 6 1 the sun 2 a rubber 3 a table 4 one 5 a pen 6 a bin Puzzle Card 8
	1 ten 2 the floor 3 a bottle 4 a ball 5 a door 6 white	1 a wall 2 a pencil sharpene 3 the moon 4 a chair 5 a ruler
PMS	3 a snake	Puzzle Card 10 1 brown 2 a chair 3 a birthday cake 4 a ball 5 blue
	Puzzle Card 11 1 a door 2 four 3 a flower 4 a balloon 5 grey 6 twelve	Puzzle Card 12 1 a pear 2 a present 3 black 4 a kite 5 nine 6 a baby
Code S PMU	Puzzle Card 1 1 a lion 2 an egg 3 living room 4 a pig 5 bathroom 6 a horse	Puzzle Card 2 1 a bee 2 kitchen 3 an elephant 4 an umbrella 5 a sheep 6 bedroom
	Puzzle Card 3 1 a cow 2 a hat 3 a bird 4 an ice-cream 5 a toilet 6 an orange	Puzzle Card 4 1 a frog 2 dining room 3 an apple 4 a rabbit 5 a clock 6 a key
PMV	Puzzle Card 5 1 chips 2 a bike 3 a banana 4 a baby 5 a flag 6 a bear	Puzzle Card 6 1 a zip 2 a tomato 3 a ghost 4 chocolate 5 a key 6 an apple
	Puzzle Card 7 1 a doll 2 a hamburger 3 an umbrella 4 a fish 5 a star 6 twelve	Puzzle Card 8 1 cheese 2 a box 3 a plane 4 a robot 5 a pizza 6 eleven
PMW	Puzzle Card 9 1 a van 2 a mouth 3 a table 4 a monster 5 chips 6 a bike	Puzzle Card 10 1 an eye 2 a queen 3 a tree 4 hair 5 yellow 6 cheese
	Puzzle Card 11 1 a nose 2 five 3 a leaf 4 a coat 5 a ghost 6 a frog	Puzzle Card 12 1 an ear 2 a watch 3 a robot 4 green 5 a horse 6 jeans



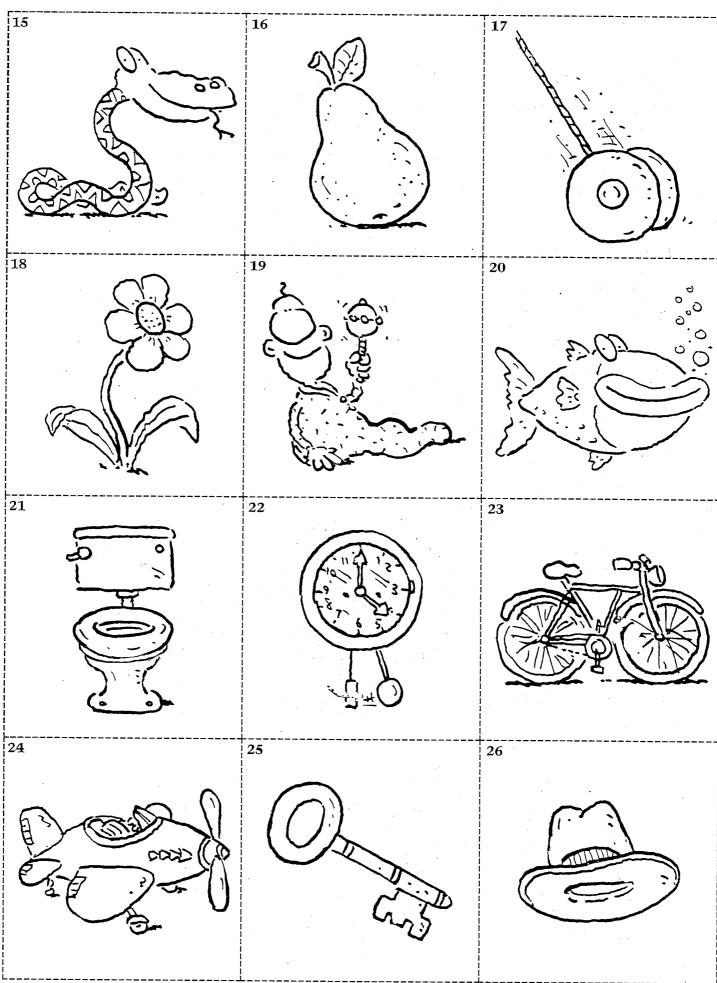


Password Pictures Introduction Unit

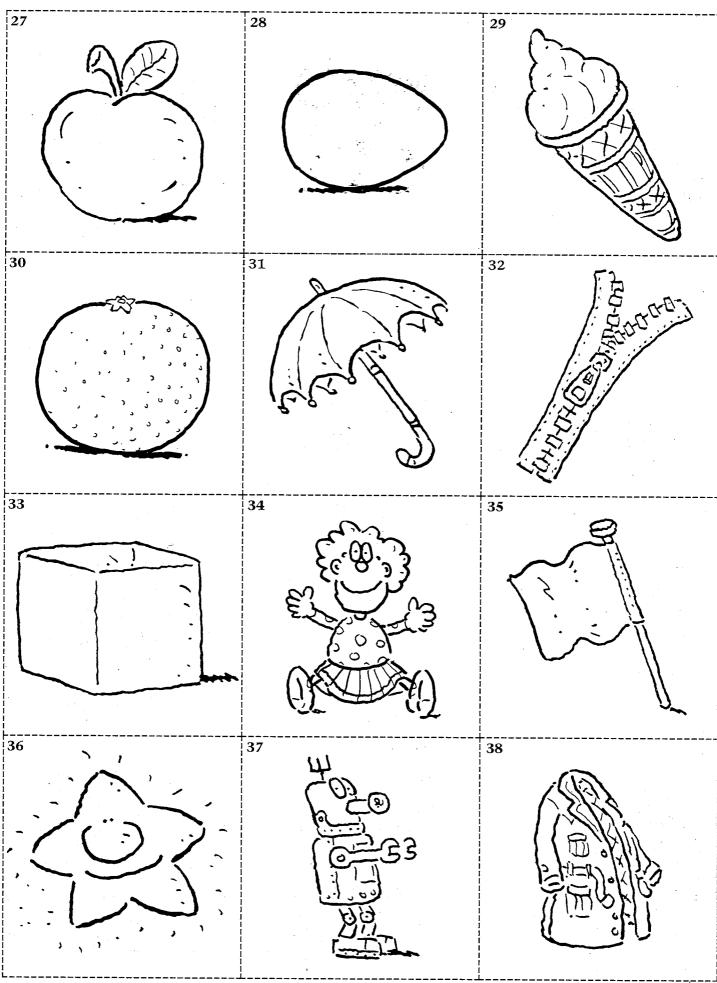


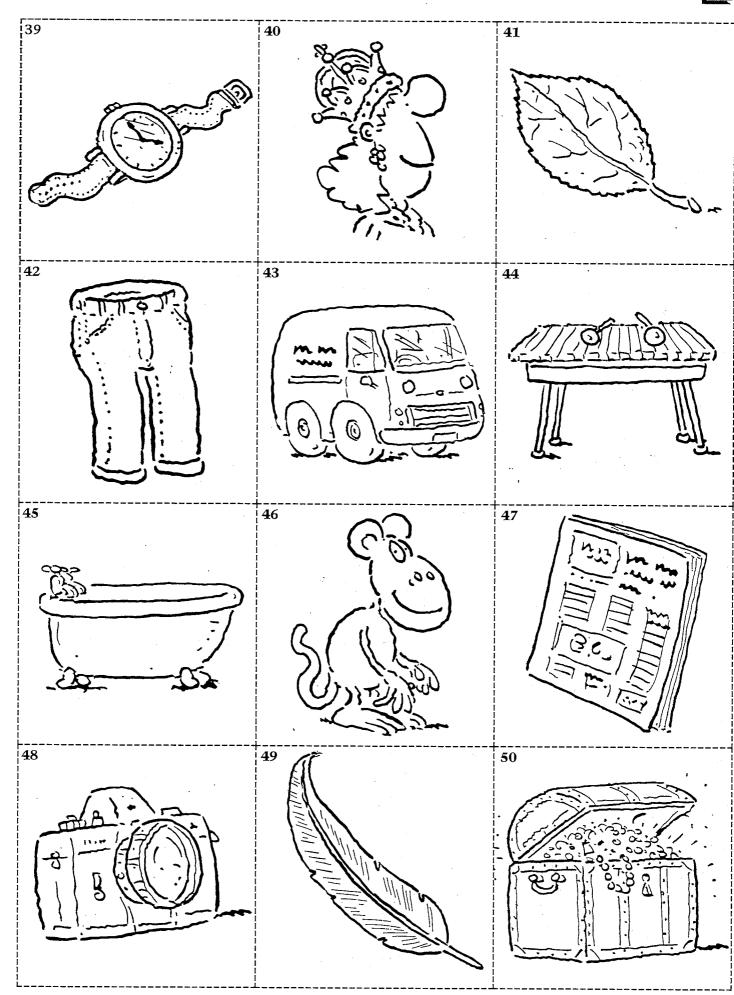












Unit 2 Lesson 4

a book	a pencil	a rubber	a pencil sharpener
a bag	a ruler	a pencil case	a pen

an elephant	a frog	a horse	a bird	4 Animals
a cow	a snake	a lion	a rabbit	Unit 5 Lesson

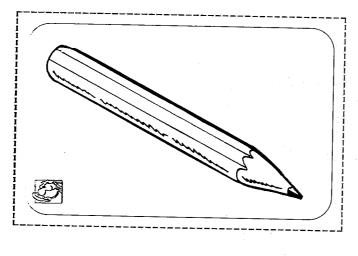
an orange	an ice-cream	an egg	a tomato	
chips	a hamburger	chocolate	an apple	
a pear	a pizza	a banana	cheese	

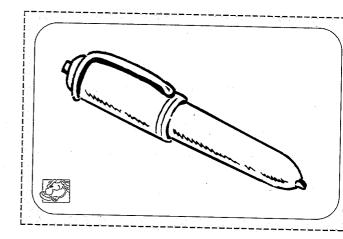
Unit 6 Lesson 3 Food

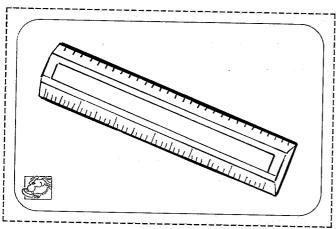


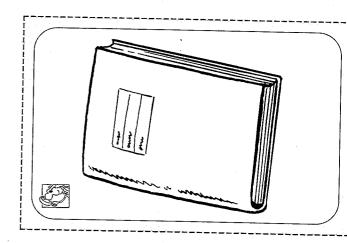
Classroom Playing Cards

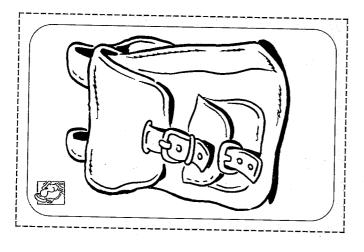
Photocopy Master

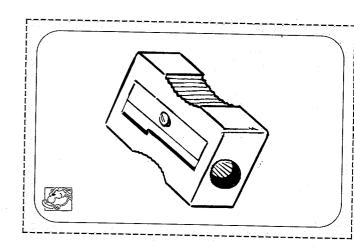


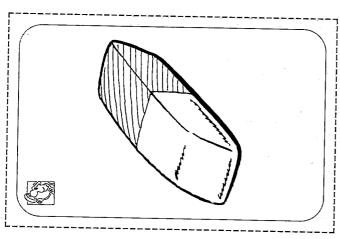


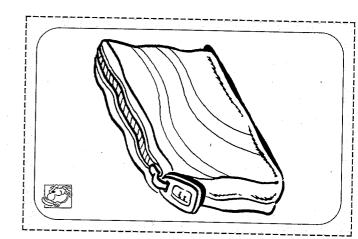


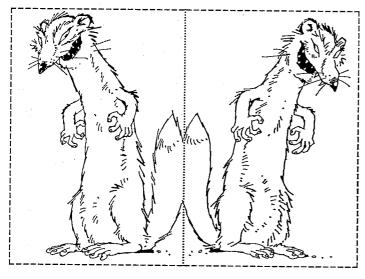


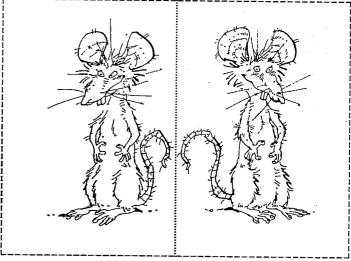


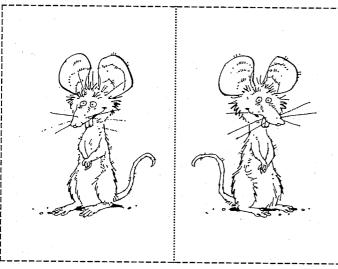


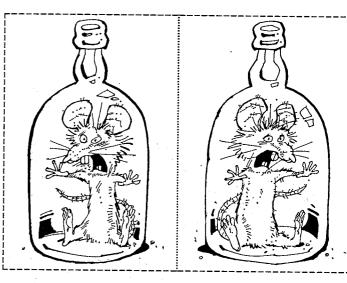


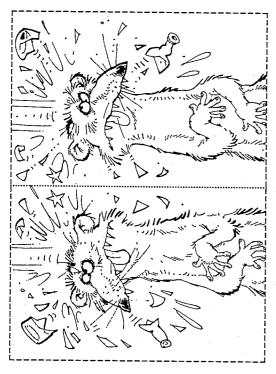


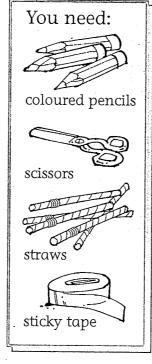


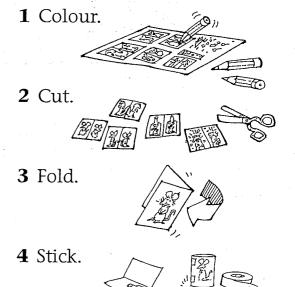








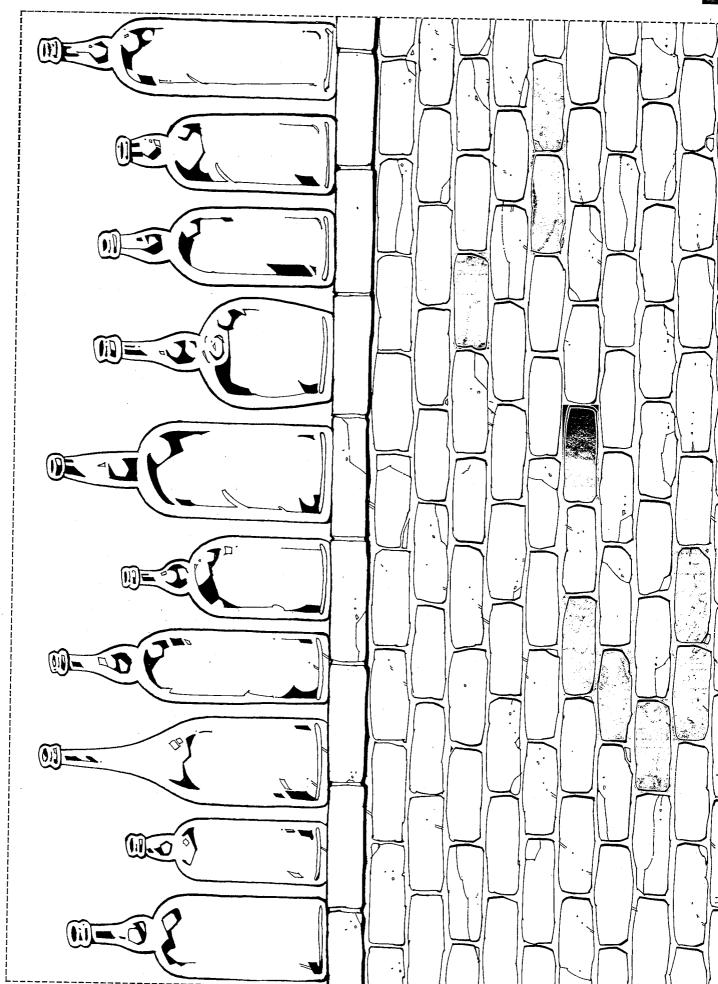




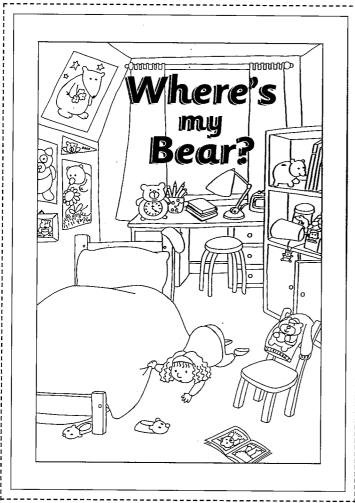
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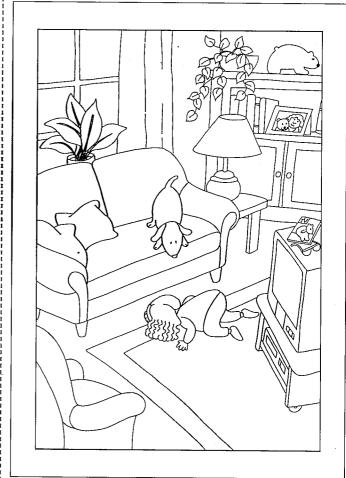
green

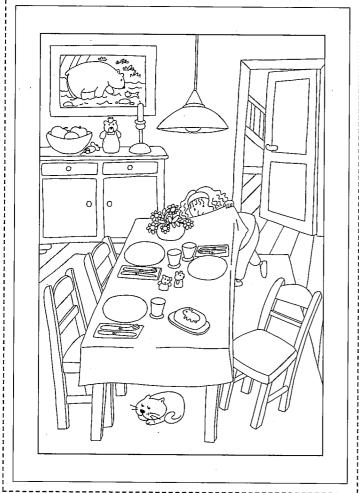


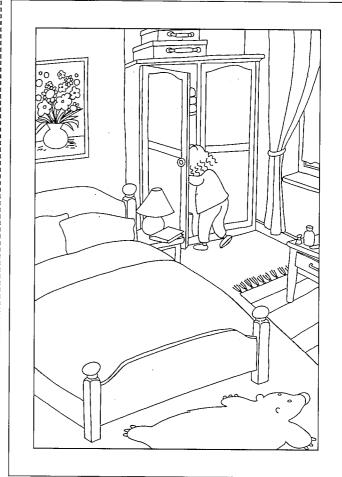




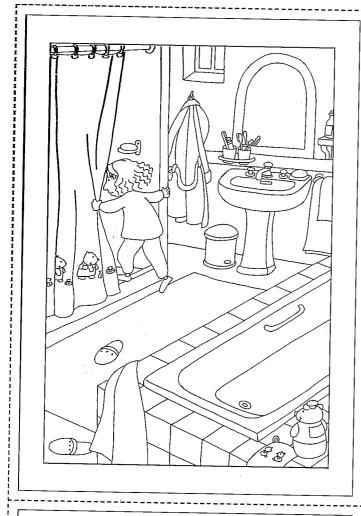


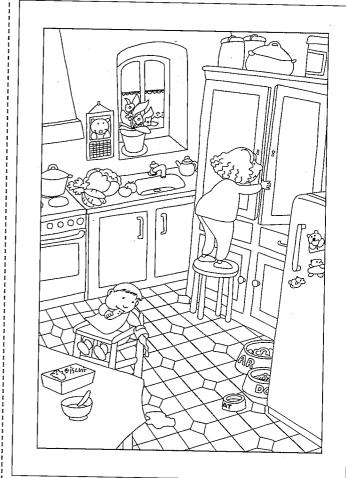


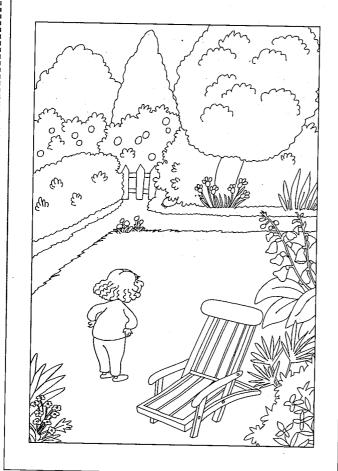






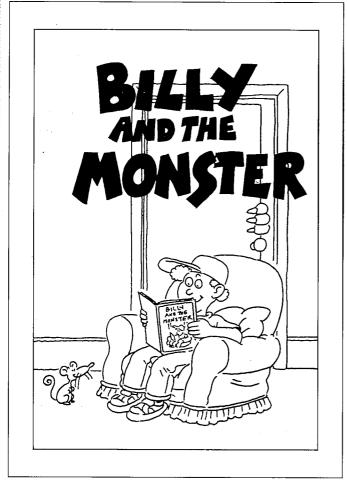


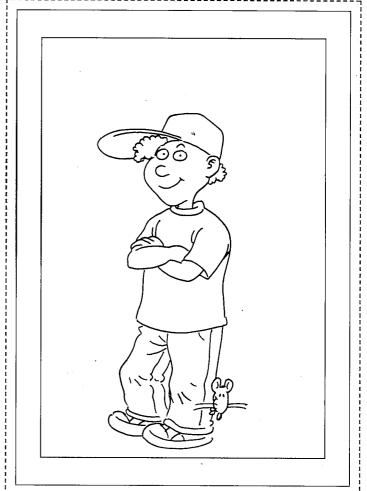


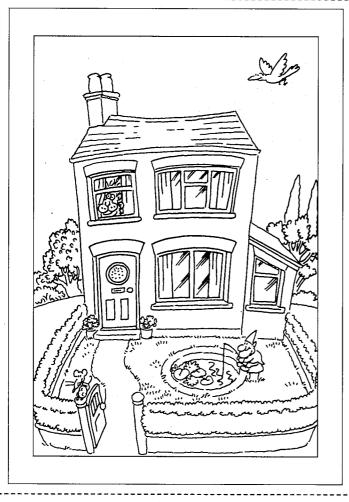










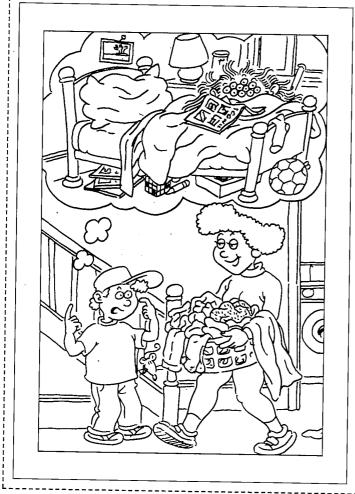






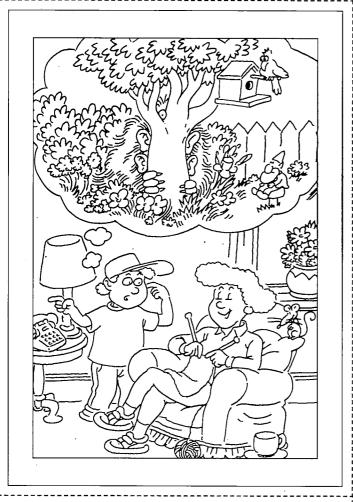


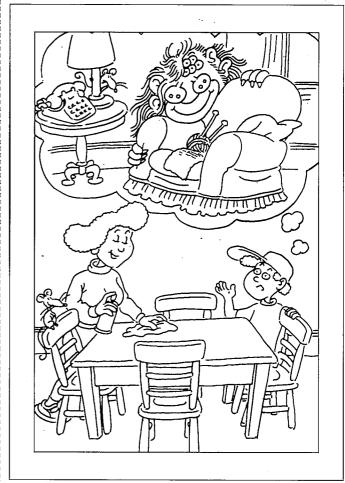


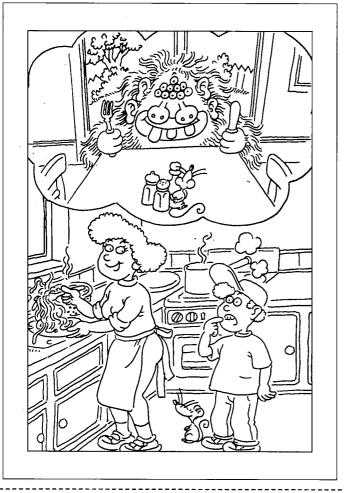


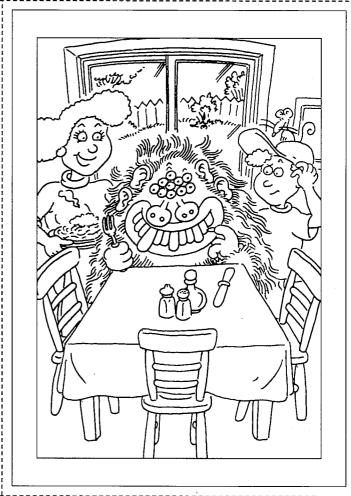






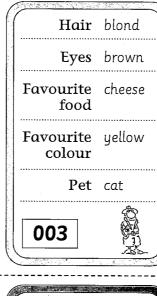




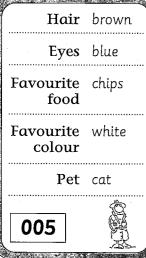




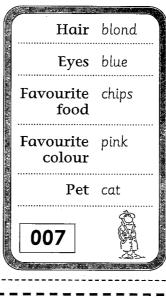
	Hair	brown	: : : : : :	Hair	black		<u> </u>
	Eyes	green	1 1	Eyes	blue	1 1 1	
	Favourite food	pears		Favourite food	apples	I I I I I	Fav
1 4 4 8 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Favourite colour	orange	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Favourite colour	purple	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Fav
\$0.00 War	Pet	cat	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Pet	dog	1 1	
The of the section of the section	001			002			0
	Hair	brown		Hair	black		













Names		:			
Questions					
What colour's your hair?					
What colour are your eyes?					
What's your favourite food?					
What's your favourite colour?					
Have you got a pet?					
Spy					

You need:



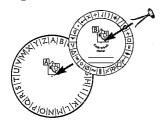
ightharpoonup paper fastener

il

1 Cut out circles A and B.

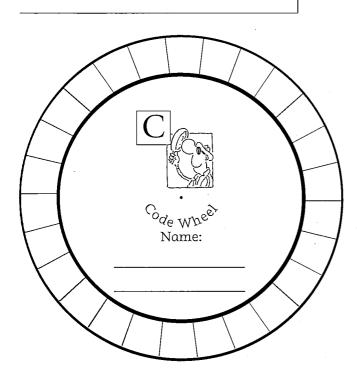


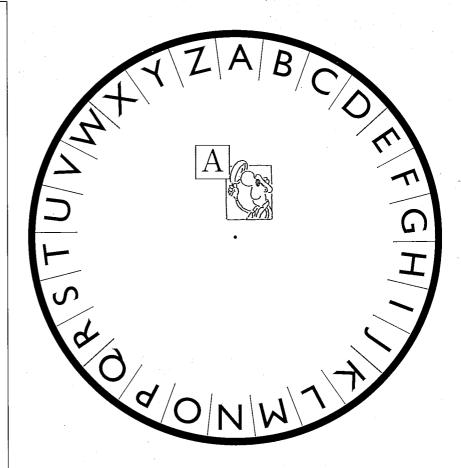
2 Put circle B on circle A. Fix together.

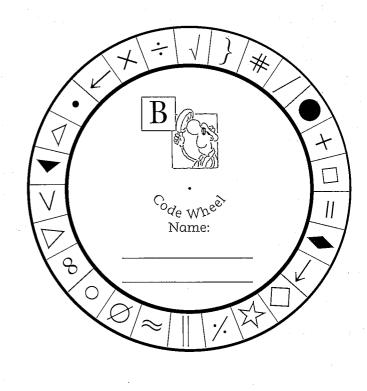


Find the Code Words on the Puzzle Cards.

OPTIONAL
Now cut out circle C.
Write your own code
and code words.









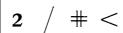
5 Ø ◀ ∞ Ø ☆

 $+ \blacklozenge \triangle \blacksquare$



Code Words



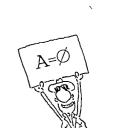


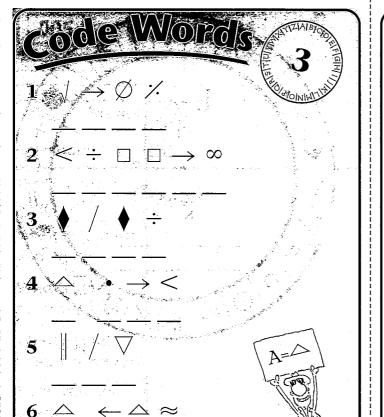
 $\mathbf{4} \ \varnothing \ \circ < \nabla$

6 $\square < \nabla$

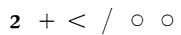








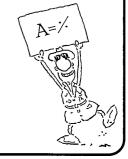
Code Words | ← □ ○



3 / Ø √ ∇

4 √ / ½.÷ ▽ ○

6 ● 0 = 0 ÷











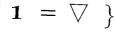
Code Words

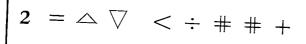
 $\mathbf{1} \, \bullet \, \nabla \, \varnothing \quad / \, + \, \times$

$$\mathbf{4} \div \times \emptyset$$



code Words

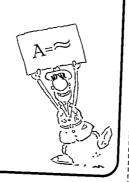




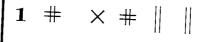
$$3 \approx \emptyset \# = = \div \nabla$$

$$4 \approx \emptyset \approx \div \div$$

$$6 \diamondsuit \triangle \bullet = \nabla$$



Code Words



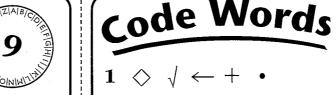


$$\P \to \# < \infty \square \varnothing \square <$$

$$3 \triangle \rightarrow \square \approx \circ \circ \emptyset$$







$$3 \quad \infty \quad \rightarrow \quad \bigcirc \quad \infty \quad \} \quad \triangle$$

$$5 + \blacklozenge \infty \bullet \leftarrow \triangle$$

 ∞ \emptyset + \emptyset +





$$2 \rightarrow \stackrel{\wedge}{\bowtie} \circ \rightarrow \infty$$

$$3 \rightarrow \Diamond \otimes \sqrt{\# \circ /\!\!/} \rightarrow =$$

$$\stackrel{\wedge}{\boxtimes} \rightarrow < \parallel$$

$$4 \rightarrow \Diamond \rightarrow \blacktriangleleft \blacktriangleleft$$



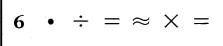


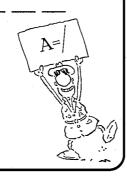
Code Words





4 /
$$\bullet$$
 / \approx \approx ∞ \circ



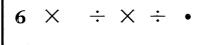


code Words



$$1 \times \parallel \# \times \varnothing$$

$$3 \div \rightarrow \times \checkmark$$





Stick strip B here

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z



Name _____

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Code Strip B

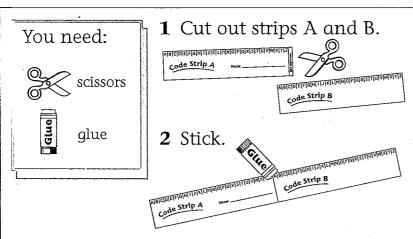
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26



Name _____



Name _____



3 Cut out strip C. Find the Code Words on the Puzzle Cards.



OPTIONAL

Cut out strip D. Write your own code and code words.







code Words



- 10, 21, 18, 24, 23
- 10, 23, 14, 16, 16
- 21, 18, 5, 18, 23, 16, 1, 24, 24, 22
- 10, 25, 18, 16
- 11, 10, 3, 17, 1, 24, 24, 22
- 10, 17,24, 1, 2, 14



Code Words



- 5, 6, 9, 9
- 15,13,24, 7, 12, 9, 18
- 5, 18, 9, 16, 9, 20, 12, 5, 18, 24
- 5, 18, 25, 17, 6, 22, 9, 16, 16, 5
- 5, 23,12, 9, 9, 20
- 6, 9, 8, 22, 19, 19, 17



Code Words



- 21, 23, 9, 17
- 21, 2, 21, 14
- 21, 22, 3, 12, 24
- 21, 8, 3, 23, 25, 23, 12, 25, 21, 7
- 21, 14, 9, 3, 6, 25, 14
- 21, 8, 9, 12, 21, 8, 1, 25



Code Words



- 16, 21, 7, 4, 22
- 19, 24, 3, 24, 3, 22, 7, 4, 4, 2
- 16, 3, 16, 5, 5, 1, 20
- 16, 7, 16, 17, 17, 24, 9
- 16, 18, 1, 4, 18, 26
- 16, 26, 20, 14





Puzzle Cards Unit 6

Code Words



1, 6, 7, 14, 17



25, 26, 7, 9, 3

25, 26, 25, 12, 25, 12, 25

25, 26, 25, 26, 23

25, 4, 10, 25, 5

25, 26, 3, 25, 16



Code Words



13, 12,21, 2

13, 6, 1, 25, 13, 6, 1

13, 19,20, 1, 5, 6

15,20, 1, 15, 1, 24,13, 6, 17

13, 23, 17, 11

13, 26, 13, 2, 2, 24, 17



Code Words



9, 12, 23, 20, 20

9, 16, 9, 21, 10, 3, 26, 15, 13, 26

9, 22, 3, 21, 10, 26, 13, 20, 20, 9

9, 14,17, 1, 16

9, 1, 2, 9, 26

2, 5, 13, 20, 4, 13



Code Words



22, 1, 24, 24, 12, 24

20, 21, 8, 17

20, 9, 5, 20, 7, 24

20, 11, 8, 21, 8, 13

20, 9, 2, 19, 19, 20

24, 5, 24, 15, 24, 7







- 24, 3, 16
- 3, 15, 17, 23, 22, 10
- 3, 22, 3, 4, 14, 7
- 3, 15,17,16,21,22, 7, 20
- 5, 10, 11, 18, 21
- 3, 4, 11, 13, 7

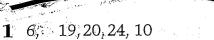


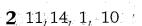
Code Words



- 18, 5, 22, 16, 22
- 18, 8, 12, 22, 22, 5
- 18, 11, 9, 22, 22
- 25, 18, 26, 9
- 16, 22, 3, 3, 6, 14
- 20,25,22,22,10,22







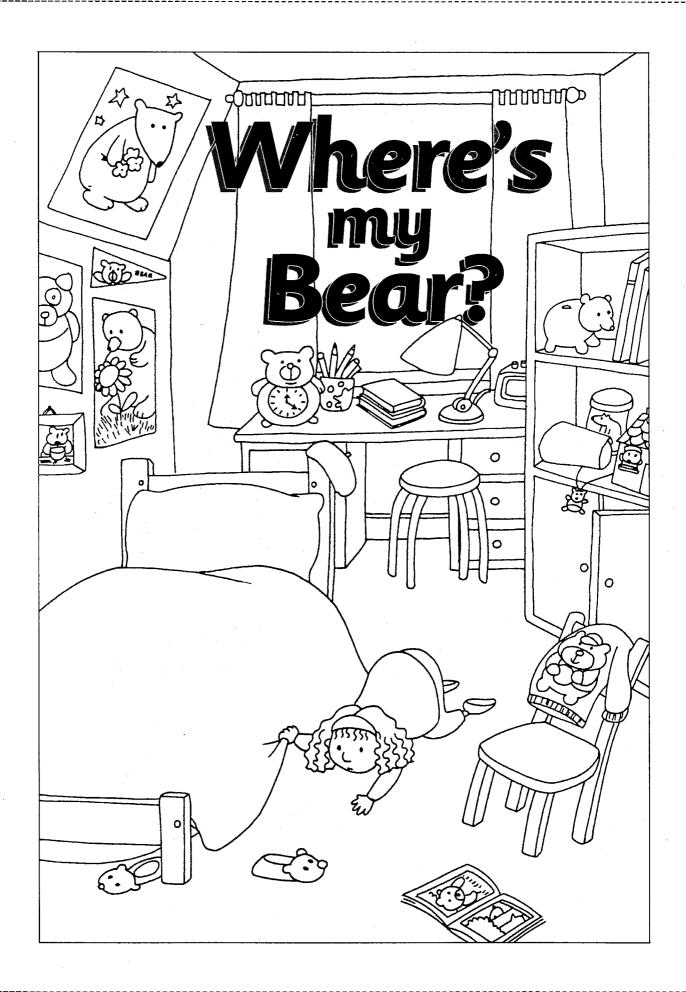
- 6, 17, 10, 6, 11
- 6, 8, 20, 6, 25
- 6, 12, 13, 20, 24, 25
- 6, 11,23,20,12



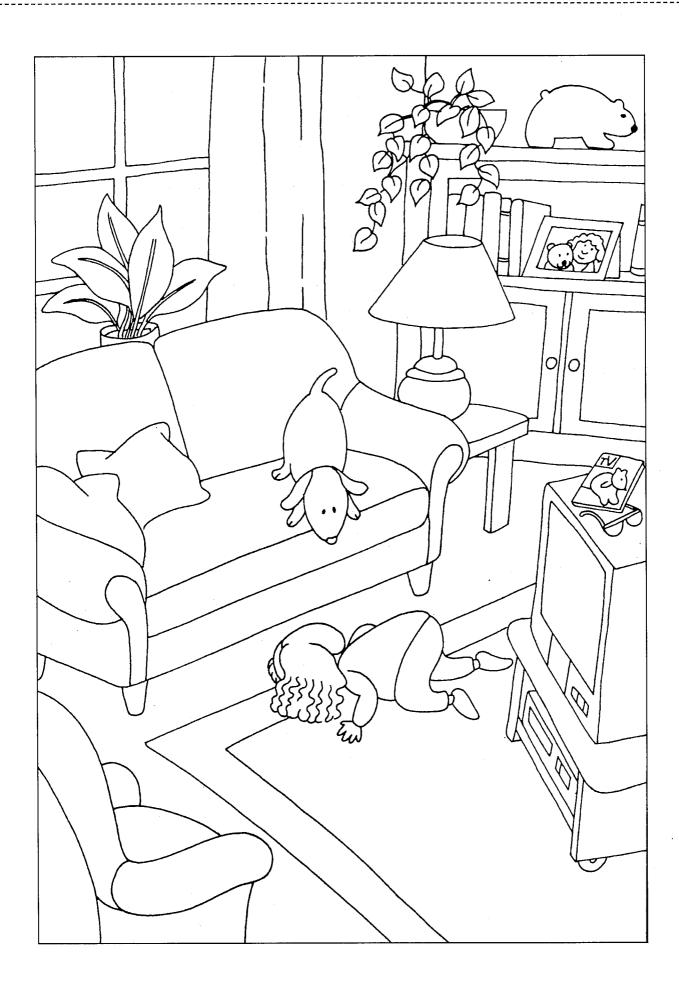
- 23, 10, 1, 23, 14
- 23, 19,23,16,25, 4
- 23, 14, 11, 24, 11, 16
- 3, 14, 1, 1, 10
- 23, 4, 11, 14, 15, 1
- 6, 1, 23, 10, 15



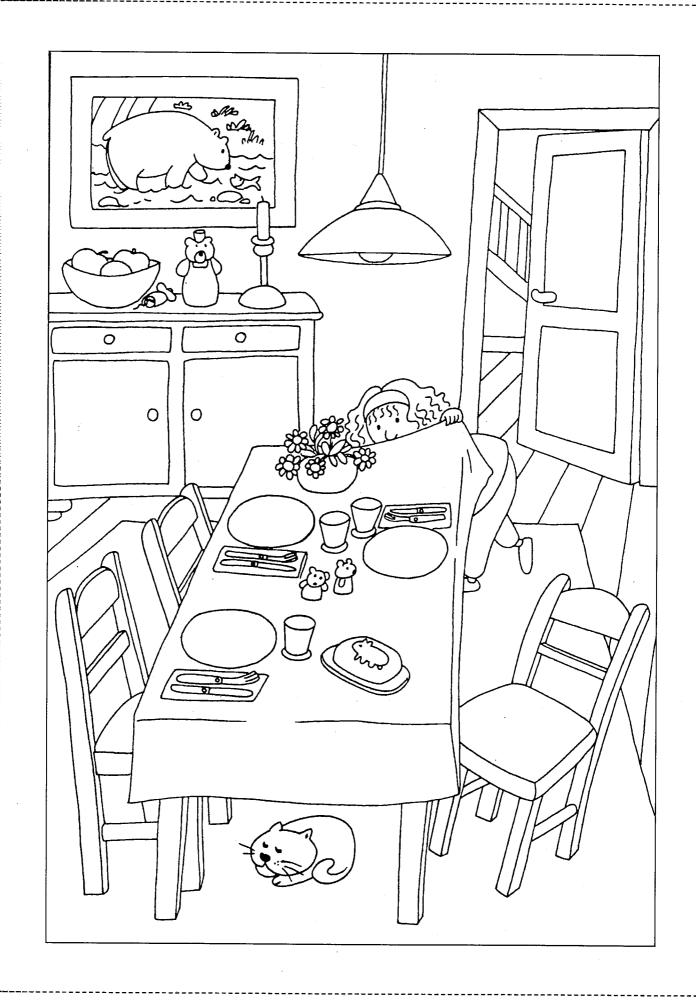


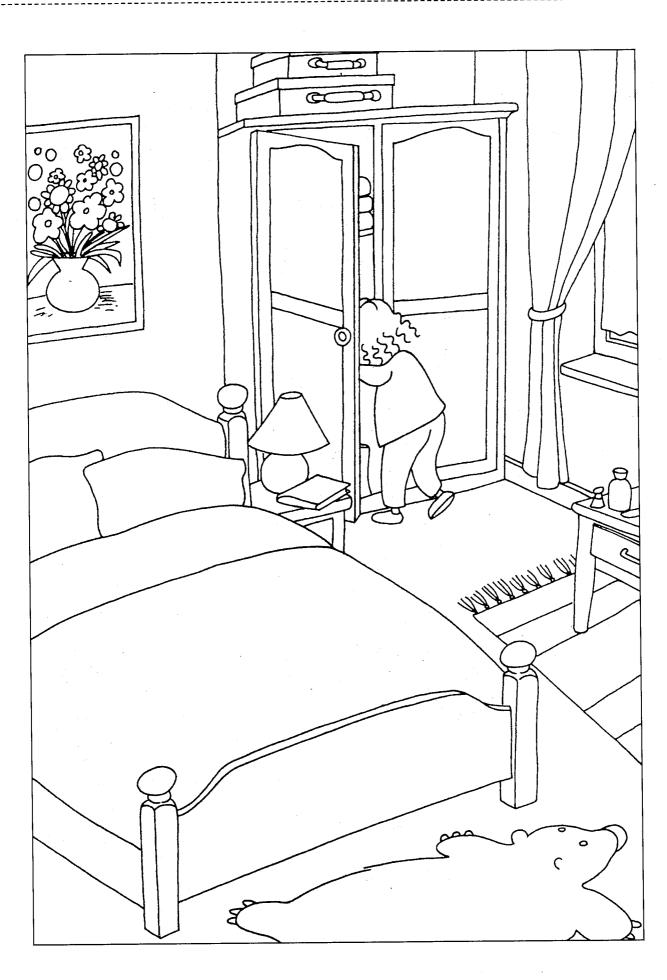












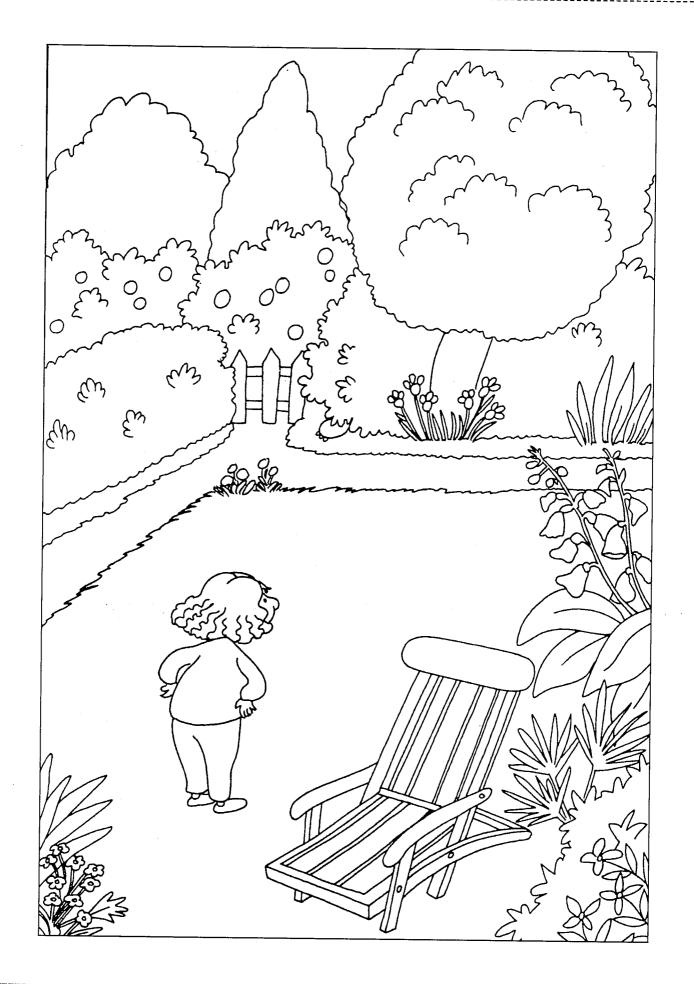






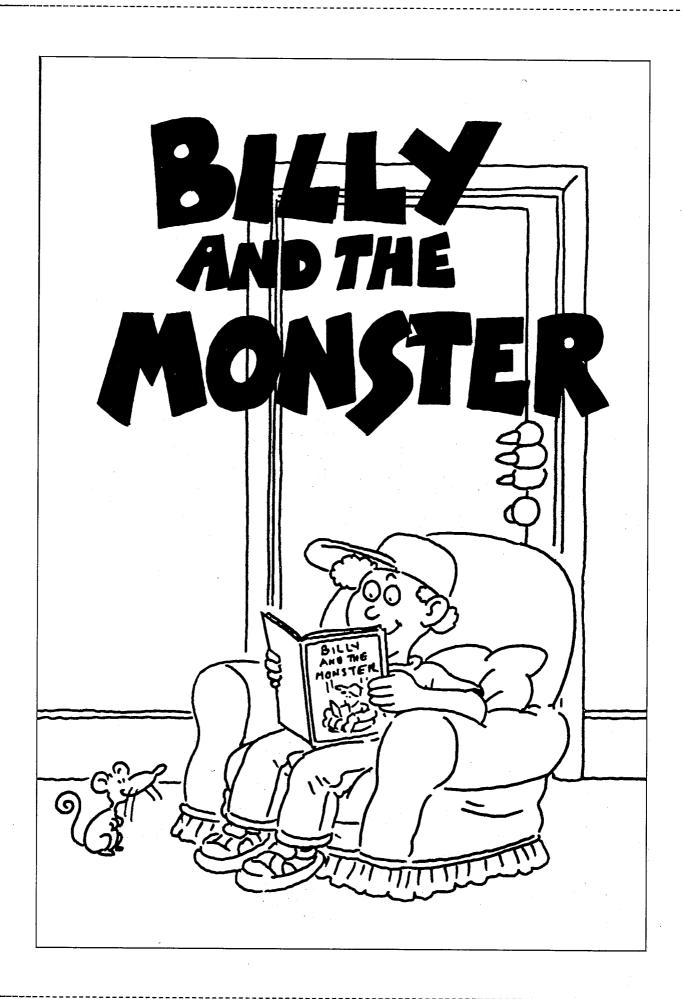








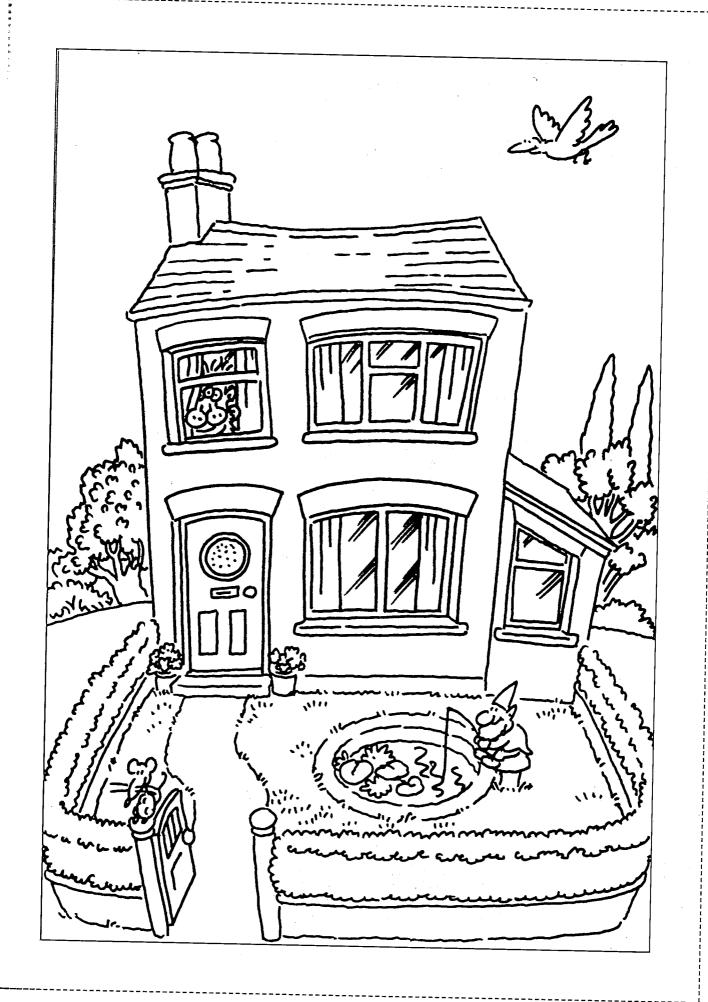




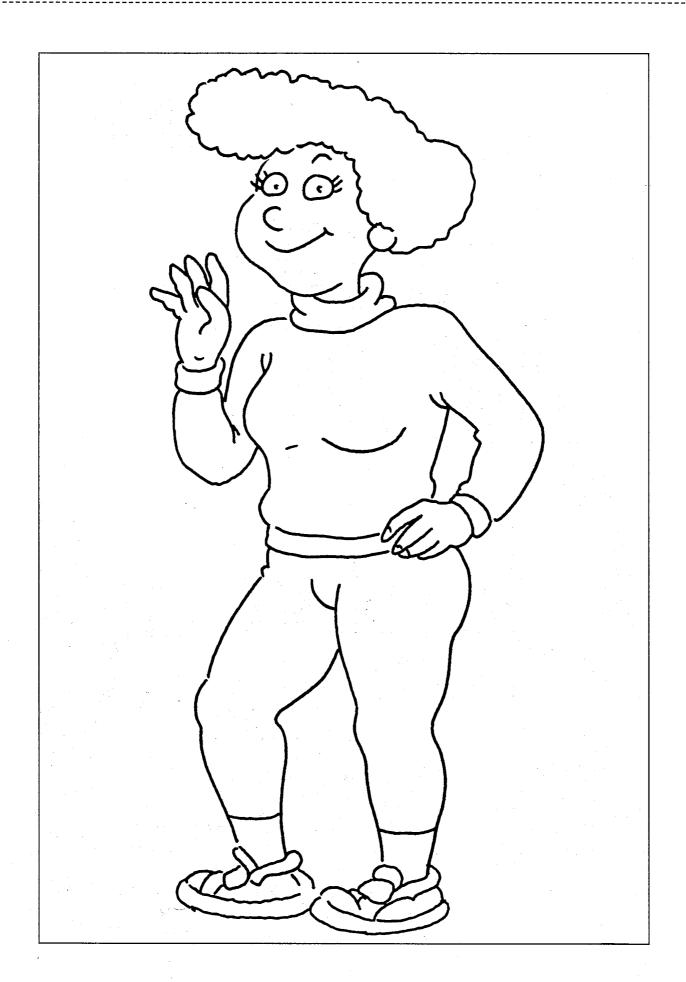




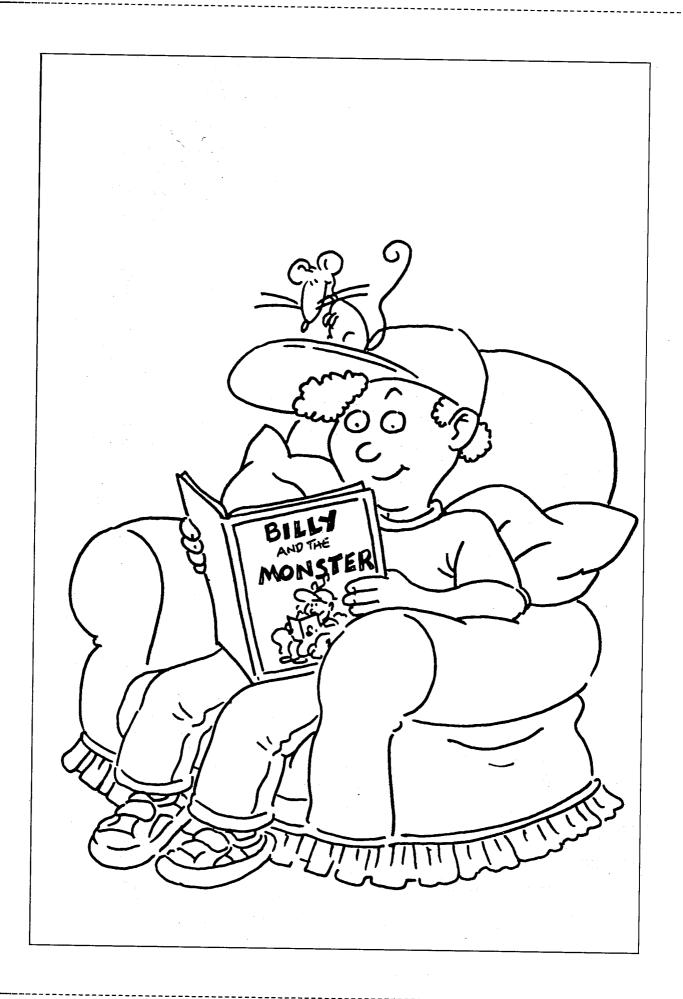
















Monster: hair = pink ears = yellow





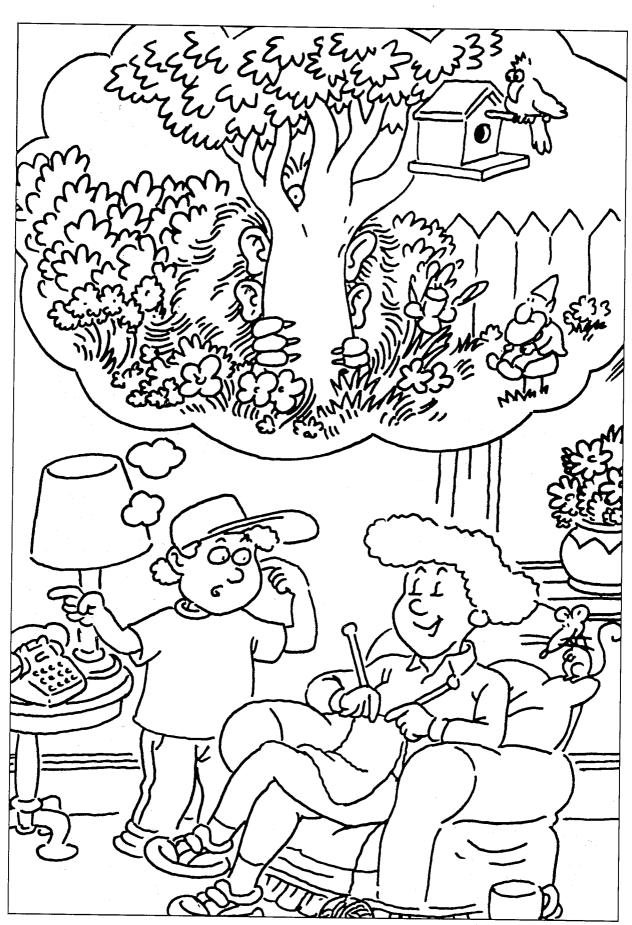
Monster: hair = pink ears = yellow eyes = red





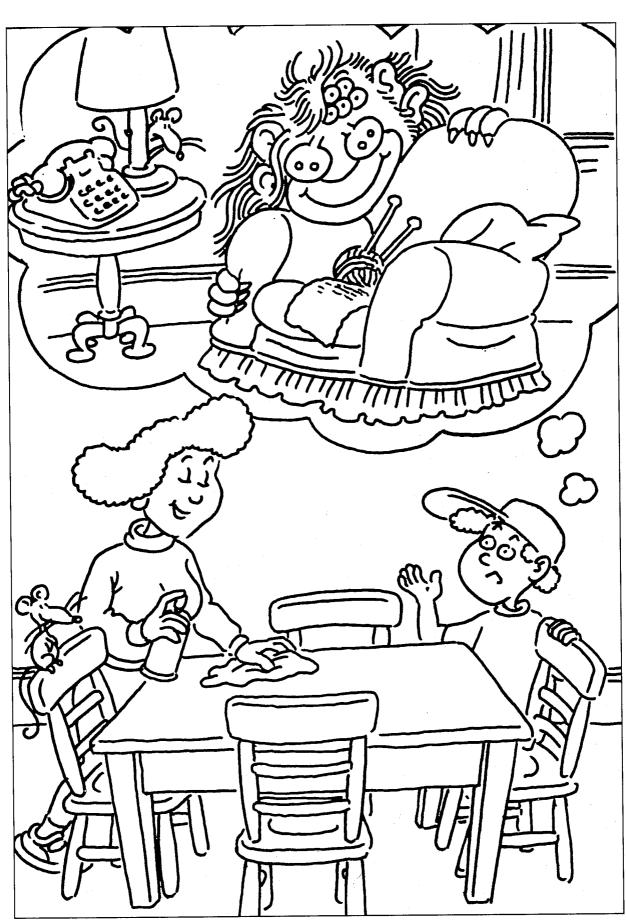
Monster: hair = pink ear = yellow eyes = red noses = purple





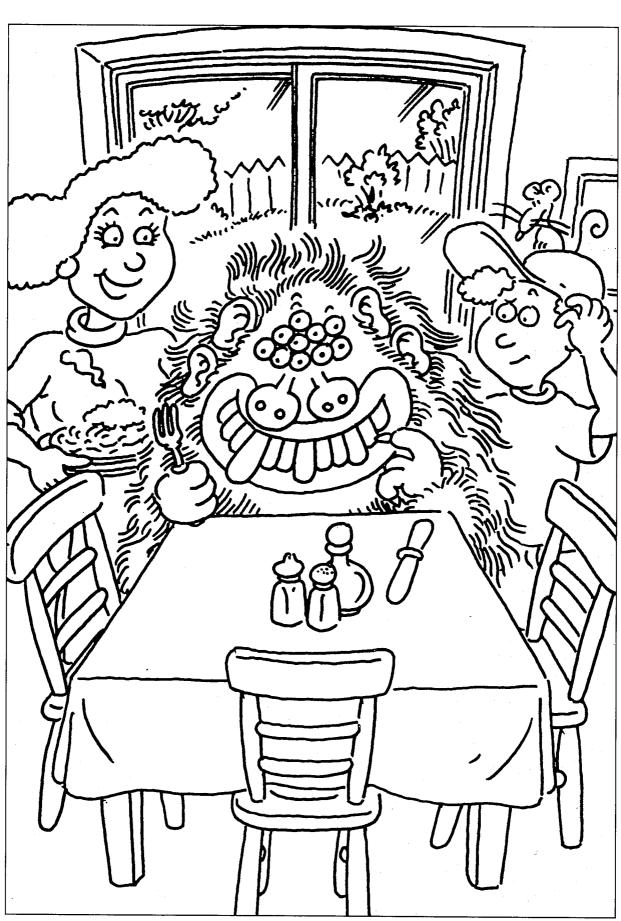
Monster: hair = pink ears = yellow eye = red fingers = yellow





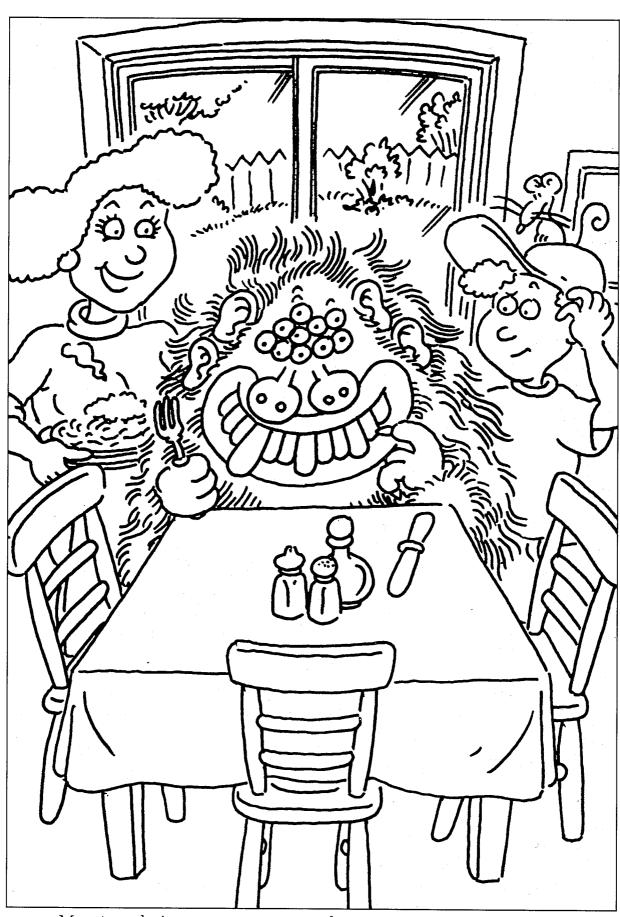
Monster: hair = pink ears = yellow eyes = red noses = purple fingers = yellow mouth = orange





Monster: hair = orange ears = red eyes = orange noses = blue fingers = purple mouth = yellow teeth = green





Monster: hair = orange ears = red eyes = orange noses = blue fingers = purple mouth = yellow teeth = green